

Record High-Quality Software Simulations with Adobe Captivate

JOSH CAVALIER @JOSHCAV

LODESTONE.COM

Josh Cavalier

- Empowering eLearning developers and designers for over 20 years

Session Overview

- Workflow
- How to record demos, assessments, and training simulations at the same time
- How to create mobile, responsive software simulations

Captivate 2017 Recording Workflow

- Business Need
- Recording Environment Analysis
- Delivery System Analysis
- Instructional Strategy
- Storytelling

Business Need

- Performance Objectives
- Learning Objectives
- How is this measurable?

Recording Environment Analysis

- Resolution
- Does Captivate Play Well?
- Prototype Recording
- Edit Scope Review

Delivery System Analysis

- Device Consumption Map
- Bandwidth
- LMS
- Browser
- Audio or Video Delivery

Instructional Strategy

- Performance Support
- In Depth Training (Demo, Training, Assessment)

Storytelling

- Real-world Scenarios
- Working with the SME and Students
- Media?

Recording Responsive Projects

- Planning Process
- The Output
- Editing

Before Recording Demo

The Recording Process

- Responsive Output

Responsive Demo

Recording Fixed Projects

- Demonstration
- Training (Guided Practice)
- Assessment

Before Recording

- Preferences
- Record Screen
- Template

Before Recording Demo

The Recording Process

- Your environment
- Take your time!
- Record with efficiency

Recording Demo

Editing Demo

Bringing It Together

- System Training Template
- Grouping Recordings
- Copy/Paste to New File
- Editing Strategies
- Tips and Tricks

Output Demonstration

Questions

Thanks!

JOSH CAVALIER

@JOSHCAV