About us

At Battle Road, we're revolutionizing simulation and modeling for military planning, education, wargaming, and operations. With decades of experience in scalable cloud technology and intuitive, immersive experiences, our team of game & defense industry veterans are the best in the business.
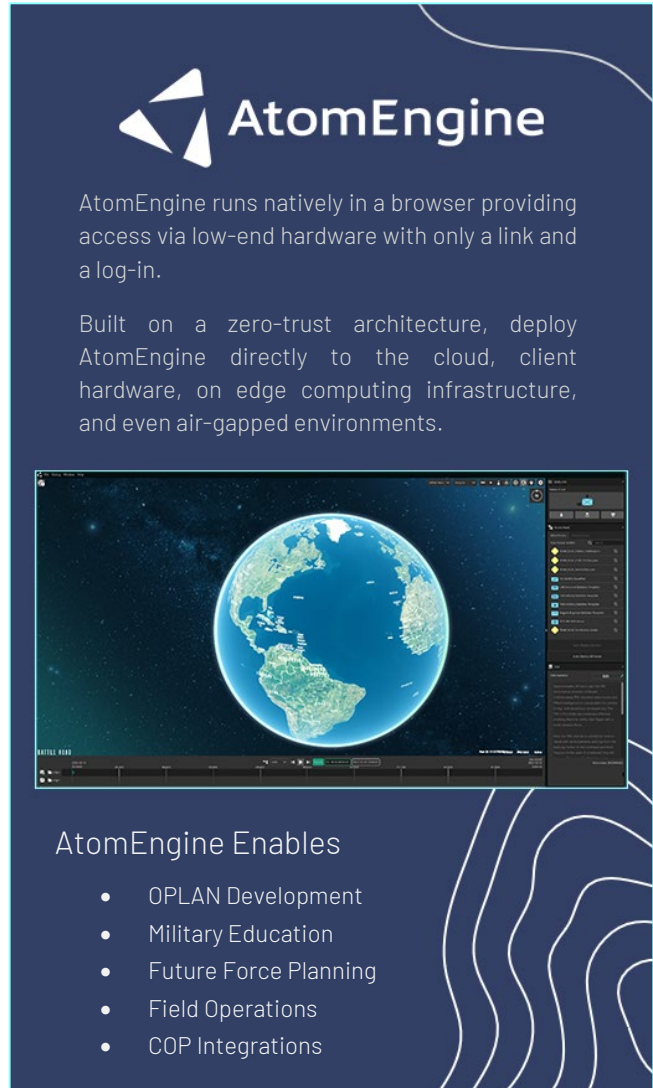
Overview

AtomEngine is a revolutionary planet-scale constructive modeling & simulation platform that's cloud-first and distributed, purpose built for large scale, multiplayer simulations.

AtomEngine allows users to zoom from street level to orbit and back in one smooth interaction, so they can engage at the level that's most relevant to their scenario.

With integrated AI, accurate terrain, real-world phenomena, and environmental awareness, every AtomEngine entity looks, behaves, and interacts the way that it should in the real world - so you don't need to start from scratch when designing and running new scenarios.

NAIC Codes

513210	Software Publishers
541511	Custom Computer Programming Services
541512	Computer System Design Services
541611	Administrative Management and Consulting Services
541990	All Other Professional, Scientific, and Technical Services

AtomEngine runs natively in a browser providing access via low-end hardware with only a link and a log-in.

Built on a zero-trust architecture, deploy AtomEngine directly to the cloud, client hardware, on edge computing infrastructure, and even air-gapped environments.

AtomEngine Enables

- OPLAN Development
- Military Education
- Future Force Planning
- Field Operations
- COP Integrations

Contact

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Executive Team

Josh Henderson	Brent Elmer	Rick Pennington
CEO, Co-Founder	CPO, Co-Founder	VP, Growth
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For Education *(Private Preview)*

AtomEngine for Education is available to educational institutions and students. Instance includes land, air, and maritime domains, a default library of red and blue team forces, and authoring tools for entity and scenario creation. Ongoing feature release updates, bugfixes, and entities are made available automatically.

Included Features

Site Instance License	Each "Site Instance" is a single deployment of the AtomEngine system, either within the customer's cloud environment or within the customer's on-premise system.
Standard Support	Standard Support includes a 5 day support SLA via the support@atomengine.com email alias or via the AtomEngine developer forums.
2 Custom Scenarios	Included configuration of two representative wargame scenarios by the Battle Road team (up to 240 hours of scenario configuration).
11 User Licenses	User licenses are assigned to a unique individual.
Discount Toward Standard License	50% of the Private Preview License cost applied as a credit to the first year, and 25% to the second year of subsequent Standard License.

*Available Options

Premium Support	Premium Support includes a private Slack channel for live support and a 24-hour SLA.
Additional Scenario	Configuration of an additional representative wargame scenarios by the Battle Road team (up to 120 hours of scenario configuration).
Additional Users	Additional user licenses are available individually, or with bundle discounts.
Additional Site Licenses	

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